Nickolay Wolozin

Warsaw, Poland

# WORK EXPERIENCE

## CLUDO | Junior Software Engineer

November 2019 - Present | Warsaw, Poland

Built service to calculate clients statistics data to build a

dashboard on web page (Java, Java Service Wrapper, Redis, SQL, Javascript, JQuery).

Developed web-based applications using latest tools, such as:

ASP.NET Core, RabbitMQ, Redis.

Implemented time logging tool that increased effeciently of Development Team by 20% (Javascript, Node.JS, Jira SDK).

## Online Casino Project | Associate Software Engineering

November 2018 - March 2019 | Remote

Implemented over 100 - server-site logic for slot games (C++, SQL).

Developed tool to generate values for slot games (WPF, C#,

.NET).

Provided support in testing process.

## Black Rose Projects | Junior Game Developer

March 2019 - November 2019 | Sosnowiec, Poland

Processed porting 2 PC-games projects on Nintendo Switch Platform that were published on Nintendo Store (C# - Unity, C++ - Unreal Engine 4).

Developed Telegram Bot to follow the project building process (C#, Telegram Bot API, Heroku SDK).

# SKILLS

TECHNICAL SKILLS

Proficient with:

Kotlin • C# • Java • SQL

Familiar with:

C++ • Javascript

Summary:

Experience in troubleshooting/debugging, knowledge about algorithms and data structures.

# TECHNICAL PROJECTS

Phold | Android Application

Summer 2020 - Present

Developing an complex project based on Google Maps API and internal REST API to show people old photos of places where they are.

Technologies used:

Kotlin • C# • Java • SQL • Android SDK • ASP.NET • Microsoft Azure.

# HOBBIES

Music-making • Gaming • Stand-up

# EDUCATION

The University of Silesia | Katowice Bachelor of Science in Computer Science SEP 2016 - Present

Member of scientific circle (Android Development) September 2016 - May 2018

Participant of one week game development competition in Trnava June 2018. Lead of white team.

# CONTACT

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